Event Rider



Technical Specifications

1. Power

- $\overline{a. (2)}$ 20 amp circuits are required for stage power.
- b. If ARTIST is supplying sound & lighting (4) 20 amp circuits or access to electrical panel is required.
- c. Electrical connections should be within reasonable distance from stage.

<u>2. Stage</u>

- a. A stage with at least a 3' rise is preferred but not required. Stage size/performance area to, at least, meet 20' width by 15' depth dimensions. For Captain Fantastic and 52nd. St. stage/performance area must be at least 20'x20'.
- b. A drum riser is preferred but not required. If supplied, drum riser must be have dimensions of at least $8^{2}/8^{2}/1^{2}$ with a 5' head clearance.
- c. If the event is outdoors, adequate covering is required for the entire stage/dressing room area.
- d. Loading area: It is imperative that loading and backstage areas be cleared of all vehicles and equipment prior to load-in and load-out.
- e. During inclement weather, it is essential for snow removal equipment and sand or salt be available in order to clear the loading area for load-in as well as load-out.
- f. A backstage changing area/dressing room should be provided.

3. Restricted Areas

Authorized personnel ONLY in the following areas:

- a. backstage entrances
- b. dressing rooms
- c. ARTIST equipment and vehicles
- d. Stage

<u>4. Set-up</u>

- a. ARTIST shall have the first option concerning set-up for all instruments, production equipment, and staging used in the event. Once in place, the instruments, production equipment, and staging shall not be moved, relocated, and/or used by any person other than ARTIST or their crew without the express permission of ARTIST.
- b. No movement of any equipment may take place during ARTIST's performance.
- c. The CLIENT signing the event contract or his representative must be personally present at the event site from load-in through load-out CLIENT will provide ARTIST with telephone number(s) where they may be contacted prior to the event date. (This should NOT be a recorded message line).
- d. CLIENT will also provide ARTIST with directions to the event site and directions to lodging. Please include information concerning load-in area, one way systems and other specific directions that would be helpful to ARTIST.

5. Backline requirements (for shows with CLIENT supplied backline equipment ONLY)

- a. drums: (5) piece drumset kick, snare, (3) toms (Yamaha, Tama, Pearl) w/ hihats, ride, (2) crash cymbals (Zildjian, Sabian), hihat stand, (3) cymbal stands, kick pedal & drum throne
- b. bass: (1) Combo amp or head/cab configuration (SWR, Hartke, David Eden)
- c. guitar: (1) Combo amp or head/cab configuration (Line 6, Marshall, Fender, Mesa Boogie)

d. keys:

1. (1) 88 key weighted keyboard w/ sampled piano sound (Kurzweil PC88 preferred) or baby grand piano tuned day of show - (52nd St./Captain Fantastic/Broken Road ONLY)

2. (1) synthesizer/workstation (Korg 01/W, Roland Juno 106, etc.) - (BIG 80's ONLY)

<u>6. Sound & Lighting requirements (for shows with CLIENT supplied sound & lighting ONLY)</u>

- 1. (1) main mixing board (Soundcraft, Yamaha, etc.)
 - a. must have at least (18) input channels
- 2. (4) separate monitor mixes (NOT NECESSARY If ARTIST is using IEM setup PLEASE CHECK WITH ARTIST)
 - a. (3) front mixes each consisting of (1) wedge with 15"/horn speaker configuration
 - b. (1) drum monitor with 15"/horn speaker configuration capable of handling drums
 - c. each monitor mix will have EQ with minimum of (15) bands
- 3. At least (1) reverb effects processor
- 4. (12) microphones
 - a. (1) AKG D112 kick drum
 - b. (6) Shure SM57's snare, toms, guitars
 - c. (1) condenser (if unavailable Shure SM-57 may substitute) hi-hat
 - d. (4) Shure SM-58 or EV ND Series vocals
 - e. microphone mounting hardware or full boom stands for each drum microphone
 - f. (3) boom stands for vocal mics
- 5. (2) direct boxes
- 6. At least (8) par 56 lights with appropriate stands and controllers
- 7. Competent sound/lighting engineer must be present for entire show

*Sound system must reach (115) db cleanly with no distortion at Front Of House.

Hospitality Specifications

1. Hotel Accommodations

- a. (2) double rooms the night of show from a national chain (Holiday Inn, Hilton, Motel 6, etc.).
- b. Rooms must be paid in advance and arrangements made for late check-in.

2. Food & Beverage

- a. (1) meal (dinner) the day of show or buyout \$10/band & crew member. (For multiple day engagements (2) meals/day should be provided.)
- b. Meal must NOT include milk products and should adhere to the following guidelines.
 - 1. chicken or meat substitute
 - 2. vegetable
 - 3. salad
 - 4. rolls or bread
 - 5. beverage (NO MILK PRODUCTS PLEASE)
- c. Room temperature drinking water <u>MUST</u> be made available before, during, & after show. A backstage deli tray or fruit basket is appreciated but not required.